



PHOTO MODE
AWARDS



PHOTOGRAPHY

COMPETITION 2024



www.photomodeawards.com





THE PHOTO MODE AWARDS

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THE PHOTO MODE AWARDS ORGANISATION

CoalaTV (@CoalaBR14) is a Virtual Photographer based in Australia. In the Virtual Photography space, he had the privilege to collaborate closely with gaming industry giants such as NVIDIA GeForce, Ubisoft, PlayStation Studios, CD PROJEKT RED and Bandai Namco.

Sara (@Sarokeye) is a Virtual Photographer based in Canada. With notable achievements as a PlayStation Playmaker and Red Bull Capture Point winner, she continues to showcase her talent and passion for capturing virtual landscapes.

Troy (@KeenEyeVP) is a passionate gamer, virtual photographer, and Ubisoft Partner Creator from Australia. Troy has dedicated himself to supporting and uplifting the virtual photography community, fostering creativity and connection over the years.

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© Aaron (@FalconsWift87), UK, Finalist of the Architecture Category

Front cover image:

© Amich (@amich_vp), USA, Winner of the Architecture Category

Inside cover image:

© Adrian (@nairdah28), Romania, Runner Up of the Nature Category



Introduction

We are honored to present the Photo Mode Awards, an event born from a deep appreciation for the creativity and artistry found within gaming worlds. With gaming evolving into a rich medium of storytelling and breathtaking visuals, The Photo Mode Awards recognises the players who transform in-game moments into stunning works of art. By spotlighting the best of what virtual photography offers, we celebrate the convergence of gaming and creative expression, showcasing just how integral photo modes have become in the gaming landscape.

Technology plays a pivotal role in this evolution, offering creators the tools to experiment and innovate. As developers continue to push the boundaries of in-game photo modes, gamers and artists alike are finding new ways to express themselves, crafting images that rival real-world photography in depth, emotion, and beauty. From intricate landscapes and dynamic action shots to emotional portraits, the versatility and artistry showcased in this competition prove that virtual photography is a flourishing medium of creativity.

This event is made possible thanks to the invaluable support from major developers and publishers like CD PROJEKT RED, Insomniac Games, Bend Studio, 505 Games and Bandai Namco, alongside our passionate community of creators from over 60 countries worldwide. Their contributions elevate this competition, not only through groundbreaking games but also through their commitment to fostering creativity within their player base.



The Photo Mode Awards

© Screenshot Dude (@screenshot_dude), USA, Winner of the Nature Category

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Introduction

One of the central themes of the Photo Mode Awards is inclusivity. Virtual photography knows no borders, and the diversity of entries reflects that. Whether capturing the luminous skylines of futuristic cities, serene natural vistas, or heartfelt character moments, the submissions this year bring forward a breathtaking spectrum of perspectives and artistic interpretations.

Another cornerstone of the Photo Mode Awards is its community-driven spirit. This event is more than a competition; it is a celebration of the global virtual photography community, uniting enthusiasts and professionals who share a love for both gaming and photography. With over 1,700 entries in our last event and support from brands and players alike, we've witnessed firsthand how this growing medium continues to inspire connections and creativity.

In addition to creativity, we also hold a strong commitment to giving back. With every iteration of the Photo Mode Awards, we strive to make a meaningful impact beyond the digital realm, having raised funds for charitable initiatives thanks to the incredible generosity of our community. This year, our efforts focused on supporting the Royal Children's Hospital in Australia, raising \$900 during the Good Friday appeal.

Looking to the future, we are thrilled to expand the reach of the Photo Mode Awards. With each new year, we aim to inspire even greater participation, welcoming innovative ideas and perspectives. Together, we can showcase how virtual photography not only complements gaming but stands as an artistic medium in its own right.

We hope you enjoy this collection of stunning virtual artistry, created by some of the most talented virtual photographers worldwide. These images represent not just the beauty of virtual worlds but also the creativity and passion that bind this incredible community.

We look forward to many more inspiring stories to come.

The Photo Mode Awards

© Nimmu (@niinakaniinvp), Finland, Runner Up of the People Category





THE WITCHER 4

A new Saga Begins

THE WITCHER IV

A New Era for The Witcher Series with Unreal Engine 5

The highly anticipated return to the world of The Witcher is set to redefine expectations, as CD PROJEKT RED officially unveiled The Witcher 4. With the franchise making the bold move to Unreal Engine 5, the next installment promises to deliver an immersive experience like never before. This shift marks a significant departure from the studio's proprietary REDengine, signalling a fresh start for the beloved RPG series.

Unreal Engine 5's advanced capabilities allow for unprecedented detail in both environmental design and character models. From dynamic lighting to lifelike animations, every corner of the Continent will be brought to life with cutting-edge technology. The custom build of Unreal Engine 5 showcased in the game's reveal trailer provides a glimpse into the visual fidelity players can expect, powered by NVIDIA's latest GeForce RTX 50 series GPUs. Created in partnership with Platige Image, the cinematic sequence uses in-game assets to offer a taste of the rich atmosphere and intricate storytelling set to define this next chapter.



A Hero Reborn: Ciri's Journey Begins

One of the biggest surprises from the reveal is the confirmation that Ciri will take centre stage as the game's protagonist. Fans of The Witcher 3: Wild Hunt will remember Ciri's pivotal role in the story, and her return promises a compelling narrative filled with destiny, magic, and danger. The trailer hints at Ciri's journey through breathtaking landscapes, from snow-covered peaks to dense forests, teasing the expansive world that awaits players.

Virtual photography enthusiasts who fell in love with capturing the beauty of The Witcher 3 — especially with the introduction of the official photo mode — will undoubtedly be eager to explore this new world. The enhanced graphical fidelity, combined with Ciri's dynamic combat abilities, is set to offer endless opportunities for players to document their own adventures. With Unreal Engine 5 pushing visual realism to new heights, every frame will be a canvas for creativity.

For more information about The Witcher 4, visit thewitcher.com.



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2024 Judges



Gaming Industry



Marcin Momot

Global Community Director at CD PROJEKT RED

Since joining CD PROJEKT RED in 2011, just before the release of *The Witcher 2: Assassins of Kings*, I have played a key role in building and leading a passionate global community around titles like *The Witcher 3: Wild Hunt*, its expansions, *Cyberpunk 2077*, and *Phantom Liberty*. My work has focused on fostering community engagement while championing virtual photography as a cornerstone of our creative initiatives. This passion has led to the inclusion of photo modes in *Cyberpunk 2077* and the next-gen version of *The Witcher 3: Wild Hunt*, reflecting our commitment to empowering players' creativity. I look forward to continuing to explore innovations in virtual photography to enhance the gaming experience for our dedicated community.



Aaron Jason Espinoza

Advanced Sr. Community Manager at Insomniac Games

A longtime PlayStation and Insomniac Games fan turned Insomniac team member, I'm a passionate virtual photographer championing the art form at our studio. Previously, I worked in PR and marketing, representing renowned companies and titles such as *Deep Silver (Saints Row, Metro Exodus, F1, DiRT)*, *Square Enix (Deus Ex, HITMAN, Tomb Raider)*, and *GungHo (LET IT DIE)*, among others.



Kevin McAllister

Community Manager at Bend Studio

Before joining Bend Studio as Community Manager, I spent two years as a content creator and virtual photographer focused on *Days Gone*, where I organised community events and built strong connections within the virtual photography community. Since 2019, I've experienced this world from both perspectives—player and developer. As a player, I've hosted events, collaborated with VP groups, and earned recognition in contests. As a developer, I've used Photo Mode to create marketing assets and, most importantly, to champion virtual photographers by providing them with the support and platform they deserve. My first game credit was for *Days Gone* on PC.



Con Tsompanis

PR Manager at Bandai Namco Entertainment Australia

Con has been working in the video game industry for 15 years. Part of the ANZ Marketing team responsible for launching games such as, *The Witcher 3, FF7 Remake* and *Rebirth, Cyberpunk 2077, The Dark Souls Series* and *Elden Ring*. Passionate about games since Alex Kidd on the master system.



Shauna Jones

Community Manager at Ubisoft

With nearly a decade in the games industry, I transitioned from QA to a community-focused role, working on renowned titles like *The Division 2, Skull and Bones, Avatar: Frontiers of Pandora*, and *Star Wars Outlaws*. Passionate about both real-world and virtual photography, I founded a thriving virtual photography community in 2022, inspiring creativity through weekly themes. As a judge for various virtual photography competitions, I take pride in celebrating and showcasing exceptional talent within the online community.



Amelia Kotat

Senior Community Manager at CD PROJEKT RED

Since joining CD PROJEKT RED in 2015, just before the release of *The Witcher 3: Wild Hunt*, I've been dedicated to connecting with gamers, first as a customer support representative and now as a community manager for over six years. Guided by the motto "from gamer to gamer," I focus on understanding players' needs and fostering gaming-oriented communities. One of the most inspiring aspects of my role is seeing the creativity of our community, especially in virtual photography, where landscapes, portraits, and action shots tell powerful stories. It's a joy to witness and celebrate this artistry through the contests we organise.



Claudia Ciardi

Community Manager at NVIDIA GeForce Brazil

My gaming career began at NVIDIA in 2016, but my passion for gaming stretches back to childhood, from early Nintendo experiences to Blizzard titles on PC. Combining my expertise in communication, marketing, and editorial content production with my love for gaming was a challenge I eagerly embraced.



Antonela Pounder

Director of Global Community at 505 Games

With nearly 12 years of experience in the games industry, I've had the privilege of contributing to over 30 titles, including notable projects like *DEATH STRANDING* and *Control*. My career began with a two-week QA placement at Team17 in 2012, followed by roles at Ubisoft Reflections and NM Games, where I discovered my passion for Community Management. Since 2016, I've been at 505 Games, where I now serve as Director of Global Community, leading social strategies and fostering vibrant player communities. Working closely with talented teams like *KOJIMA PRODUCTIONS* and *Remedy Entertainment* has been a career highlight, particularly engaging with the creative Virtual Photographers who bring in-game moments to life.



Andre aka AndreRevolution

Game Capture Artist at NVIDIA

A passionate Brazilian gaming enthusiast with expertise in game capture for Nvidia, I specialise in creating stunning screenshots and dynamic videos that highlight the essence of blockbuster AAA titles like *God of War, Marvel's Spider-Man, Alan Wake 2*, and *Cyberpunk*. My portfolio includes collaborations with renowned studios such as *Naughty Dog* and *Insomniac Games*, and my work has been featured multiple times by these industry leaders, reflecting my dedication to showcasing the artistry and innovation of the gaming world.



Laura Beitzel

Senior Community Manager at CD PROJEKT RED

With over a decade in the gaming industry, I have built my career in community management, player engagement strategies, and social media, currently serving as Senior Community Manager at CD PROJEKT RED. Previously, I spent nearly six years at Ubisoft ANZ, fostering player communities across iconic franchises like *Assassin's Creed, Just Dance*, and *Rainbow Six Siege*, while managing creator campaigns for new releases and live-service titles. I am deeply passionate about virtual photography, an extraordinary art form that celebrates the beauty and storytelling power of video games, and I'm always inspired by the creativity and talent showcased by this vibrant community.

2024 Judges



Gaming Community



Evey aka wistfulembrace

Game Capture Artist

A lifelong gamer and photography enthusiast, I've combined my passions by expressing creativity through virtual worlds. My editing skills in Adobe Lightroom give my in-game captures a unique, recognizable look, earning the admiration of industry giants like Naughty Dog, with my work even featured on their official website.



Jordan aka VigilanteSpider

Virtual Photographer

I'm a virtual photographer known for my in-game captures in the Marvel's Spider-Man franchise, where I've built a vibrant community of Spider-Man fans on Instagram, amassing a following of over 100k.



Stefanie McMaken

Founder of VGPNetwork

As the Founder of VGPNetwork, user has built a strong community for virtual photography enthusiasts, including hosting the popular #PhotoModelMonday event with around 200 participants each week. Their passion for virtual photography has led to recognition through wins in two VirtualPhotography contests, focusing on games like Control and Beyond Blue. Additionally, user creates video narratives through game cutscenes set to music and expresses themselves through drawing and writing.

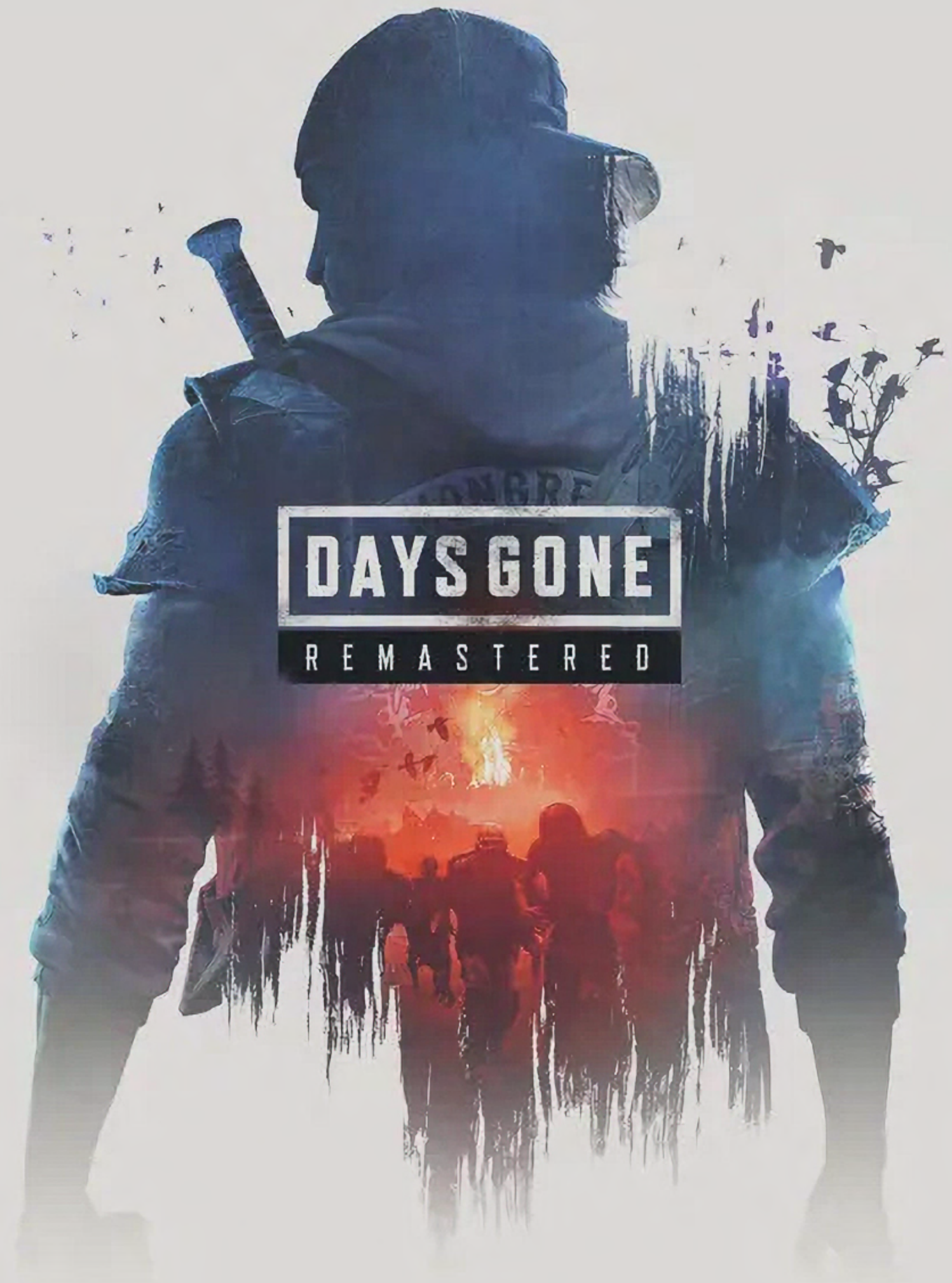


Kevin aka GermanStrands

Gaming Content Creator

My name is Kevin aka Germanstrands. I've been immersing myself into video games for over 20 years. I already had the honor of working with major publishers and developers around the globe. In addition to the big games, the "small" indie games are also close to my heart. I truly believe that every game should have a photo mode and I'm happy to be here.





DAYS GONE
REMASTERED

DAYS GONE REMASTERED

A Stunning Return to the Broken Road

Bend Studio has officially unveiled Days Gone Remastered, set to launch on PlayStation 5 on April 25, 2025. This definitive edition brings enhanced visuals, new game modes, and deeper immersion through DualSense support. But what truly stands out for both new and returning players is the revamped Photo Mode, offering even greater creative freedom for virtual photographers.

A World Reimagined on PS5

Leveraging the power of the PlayStation 5, Days Gone Remastered boasts higher-resolution textures, improved draw distances, enhanced lighting, and VRR support, making its post-apocalyptic world more immersive than ever. Players can choose between Quality Mode for stunning visuals or Performance Mode for ultra-smooth gameplay. Combined with Tempest 3D Audio, the desolate highways and Freaker-infested landscapes have never felt more alive—or more dangerous.

Capture Every Moment with Enhanced Photo Mode

For those who love to document their journey, the Enhanced Photo Mode is a game-changer. This upgraded tool introduces a three-point lighting system, a time-of-day adjustment feature, and new logo options, allowing players to craft breathtaking in-game shots. Whether capturing Deacon's desperate battles or the haunting beauty of the Pacific Northwest, virtual photographers will have more control than ever before.

New Ways to Play: Horde Assault & Permadeath Mode

The Horde Assault mode raises the stakes, throwing larger and deadlier waves of Freakers at players in an arcade-style survival challenge. Meanwhile, Permadeath Mode tests even the most seasoned survivors, requiring them to complete Deacon's journey in a single life. Those who succeed will earn exclusive trophies and bragging rights.

Upgrade & Pre-Order Details

Days Gone Remastered will be available as a digital-only release for \$49.99 USD, with an upgrade option for existing PS4 owners at just \$10 USD. Pre-orders are available now, offering exclusive PSN avatars and early unlocks for those eager to return to the road.

With stunning enhancements, new game modes, and an unparalleled Photo Mode, Days Gone Remastered ensures that the world of Deacon St. John is more immersive and visually striking than ever before. Are you ready to ride again?



People's Choice Awards

Special category that allows the community to have a direct influence on the outcome of the competition



Best Action
Photo Mode

Best Adventure
Photo Mode

Best RPG
Photo Mode

Best Indie Game
Photo Mode

Best Simulation
Photo Mode

Creator of the Year



© Cinemain (@cinemainvp), Canada, Winner of the Action Category

Best Action Photo Mode 1st place

God of War Ragnarok by Santa Monica Studio

God of War Ragnarök

God of War Ragnarök is the critically acclaimed sequel to 2018's God of War, continuing the journey of Kratos and his son Atreus as they face the impending Norse apocalypse, Ragnarök. The game delivers a rich narrative filled with emotional depth, intense combat, and stunning visuals across the Nine Realms. Its robust photo mode allows players to capture breathtaking landscapes, dynamic action shots, and poignant character moments, providing fans with endless opportunities to showcase their creativity within this epic adventure.



Best Action Photo Mode Finalists



Hi-Fi Rush by Bethesda



Tomb Raider I-II-III Remastered by Crystal Dynamics



Like a Dragon: Ishin! by Ryu Ga Gotoku Studio, Sega



Ghostrunner II by One More Level, 505 Games



Returnal (PC Port) by Housemarque



Ghostwire: Tokyo by Bethesda



ARMORED CORE™ VI FIRES OF RUBICON™ by FromSoftware, Bandai Namco

Best Adventure Photo Mode 1st place

Ghost of Tsushima (PC Port) by Sucker Punch Prod.

Ghost of Tsushima (PC Port)

Ghost of Tsushima is an open-world action-adventure game from Sucker Punch Productions, following Jin Sakai, a samurai-turned-ghost, as he defends Tsushima Island during the Mongol invasion. Praised for its stunning visuals and immersive storytelling, the game offers a breathtaking journey through feudal Japan. The game's photo mode is a standout feature, enabling players to capture cinematic shots with dynamic elements like wind, lighting, and expressive characters, allowing for limitless creative exploration.



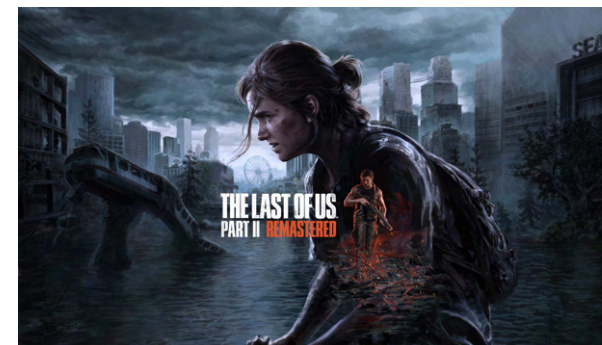
Best Adventure Photo Mode Finalists



Resident Evil 4 Remake by Capcom



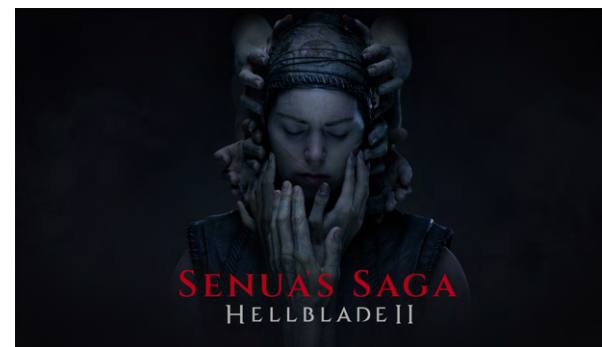
Star Wars Jedi: Survivor by Respawn, EA



The Last of Us Part II Remastered by Naughty Dog



Assassin's Creed Mirage by Ubisoft



Senua's Saga Hellblade II by Ninja Theory



Avatar: Frontiers of Pandora by Ubisoft



Marvel's Spider-Man 2 by Insomniac Games



Horizon Forbidden West (PC Port) by Guerrilla Games

Best RPG Photo Mode 1st place

Cyberpunk 2077: Phantom Liberty by CD PROJEKT RED

Cyberpunk 2077: Phantom Liberty

Cyberpunk 2077: Phantom Liberty is an expansive story-driven DLC for Cyberpunk 2077, the acclaimed open-world RPG set in a dystopian future. Acting as a spy-thriller expansion, it introduces new characters, missions, and a gripping narrative that ties into the base game's cyberpunk universe. With a revamped gameplay experience and stunning visuals, Phantom Liberty elevates the immersion. Its photo mode provides players with versatile tools to capture the gritty beauty and neon-lit allure of Dogtown and beyond, allowing creators to showcase the vibrant yet dangerous world of Night City.



Best RPG Photo Mode Finalists



Starfield by Bethesda



Wo Long: Fallen Dynasty by Team Ninja



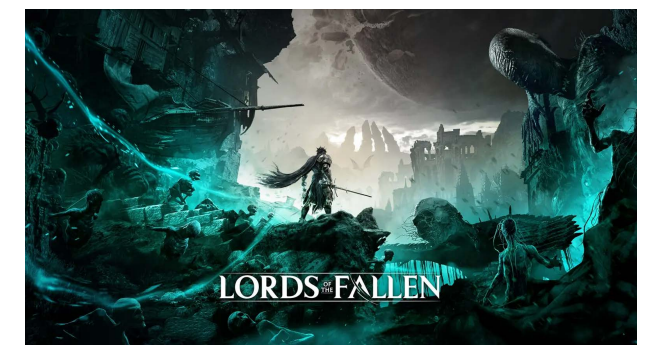
Atlas Fallen by Deck13



Final Fantasy XVI by Square Enix, Bandai Namco



Rise of the Ronin by Team Ninja



Lords of the Fallen by CI Games



Forspoken by Square Enix, Bandai Namco



Banishers: Ghosts of New Eden by Don't Nod, Focus Entertainment

Best Indie Photo Mode 1st place

No Man's Sky by Hello Games

No Man's Sky

No Man's Sky is a groundbreaking space exploration game from Hello Games that lets players traverse an infinite, procedurally generated universe filled with unique planets, flora, and fauna. While not a sequel, the game has evolved significantly since its 2016 launch, receiving continuous updates that expand its gameplay and world-building elements. The photo mode is a standout feature, enabling players to capture stunning vistas of alien landscapes, celestial phenomena, and their interstellar adventures, allowing for endless creative expression in this expansive, ever-evolving universe.



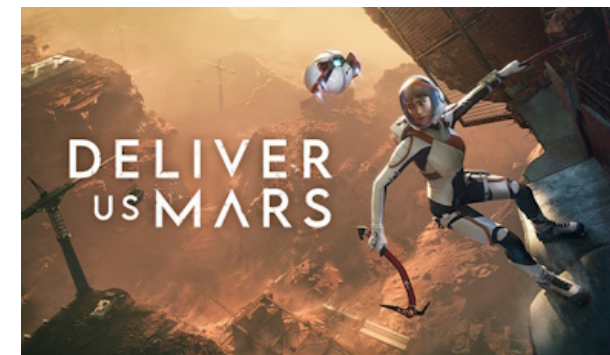
Best Indie Photo Mode Finalists



Fort Solis by Fallen Leaf Studio



Biomutant (Switch Port) by THQ Nordic



Deliver us Mars by KeokeN Interactive



Dredge by Black Salt Games



Alone in the Dark by THQ Nordic



Ark: Survival Ascended by Studio Wildcard



Atomic Heart by Mundfish



Tchia by Awaceb

Best Simulation Photo Mode 1st place

Gran Turismo 7 by Polyphony Digital Inc.

Gran Turismo 7

Gran Turismo 7 is the latest instalment in the beloved racing simulator series, following Gran Turismo Sport. Renowned for its stunning realism and meticulous attention to detail, the game features a massive roster of cars, iconic tracks, and deep customisation options, delivering a thrilling experience for racing enthusiasts. Its photo mode, Scapes, lets players unleash their creativity by capturing hyper-realistic shots of their favourite cars in thousands of picturesque real-world and in-game locations, with endless tools to perfect every detail.



Best Simulation Photo Mode Finalists



F1 24 by Codemasters, EA



EA Sports WRC by Codemasters, EA



The Crew Motorfest by Ubisoft



Forza Horizon 5 by Playground Games



Forza Motorsport by Playground Games



MS Flight Simulator by Asobo Studio



Skull & Bones by Ubisoft



Ride 5 by Milestone

Creator of the Year

Ultra Violetra

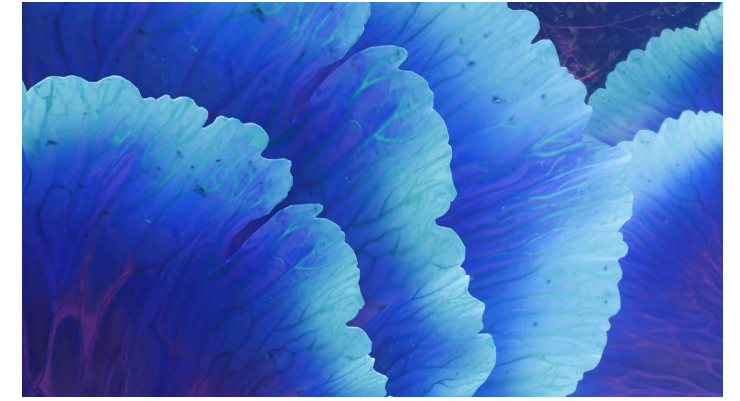
@UVioletra

USA

About the Creator

Ultra Violetra is a talented and passionate virtual photographer known for capturing stunning in-game moments with a unique creative flair. With a focus on immersive landscapes, emotional character shots, and dynamic action sequences, their work showcases the beauty of virtual worlds in captivating detail. A respected member of the virtual photography community, Ultra Violetra continually shares their art, engaging fans and fellow creators with inspiring content. These contributions are a testament to the artistic potential within gaming, blending skill and storytelling through the lens of digital environments.

Ultra Violetra's presence in the virtual photography community brings so much warmth and positivity. Her stunning photos are just the beginning - her support and encouragement for others set her apart. Her dedication and kindness is truly inspiring!



Vivid Renaissance: The Bold World of Ultra Violetra

Her captivating photos are widely celebrated for their vibrant and colorful captures within the Assassin's Creed game series. Her photography distinguishes itself by its bold use of color, creating eye-catching visuals that infuse energy into the game's detailed landscapes and characters. Ultra Violetra skillfully employs contrasting hues to amplify the dynamic environments, giving each shot a sense of movement and depth that captivates viewers. These striking, vivid images have become a hallmark of their style.

A key figure in the Assassin's Creed virtual photography community, Ultra Violetra has been featured in prominent showcases, such as "This Week in Assassin's Creed Virtual Photography" hosted by @ACFirstCiv. These platforms have recognised UltraVioletra's ability to beautifully compose and illuminate complex in-game environments, often transforming scenes into vibrant works of art. Her photographs invite the viewer to see the Assassin's Creed world in a new light—one that is as rich in color as it is in narrative.



CYBERPUNK 2077

A New Era for Photo Mode with Update 2.2



Refining the Art of Photography in Night City

Cyberpunk 2077 continues to evolve with the release of Update 2.2, packed with an array of exciting changes and improvements that bring even more depth to Night City. This update focuses on enhancing player experience, whether you're diving into the gripping narrative or capturing the vibrancy of this futuristic world through the lens of the newly enhanced photo mode. Let's dive into the key updates, especially those that will make your photo mode experience even more immersive!

As always, CD PROJEKT RED has poured their energy into making the world of Cyberpunk 2077 richer and more immersive. Update 2.2 includes a host of new features and adjustments across the board. Notably, players can expect smoother performance, improved mechanics, and several tweaks that enhance the overall gameplay. But what stands out the most in this update is the rework of the photo mode, designed to take your virtual photography to the next level.

One of the most anticipated features of Update 2.2 is the improvement to Cyberpunk 2077's photo mode, which now offers greater flexibility and control for players looking to capture the perfect shot of Night City's glowing skyline or its gritty underworld. This update not only refines existing features but adds new elements that will delight virtual photographers and photographers alike.

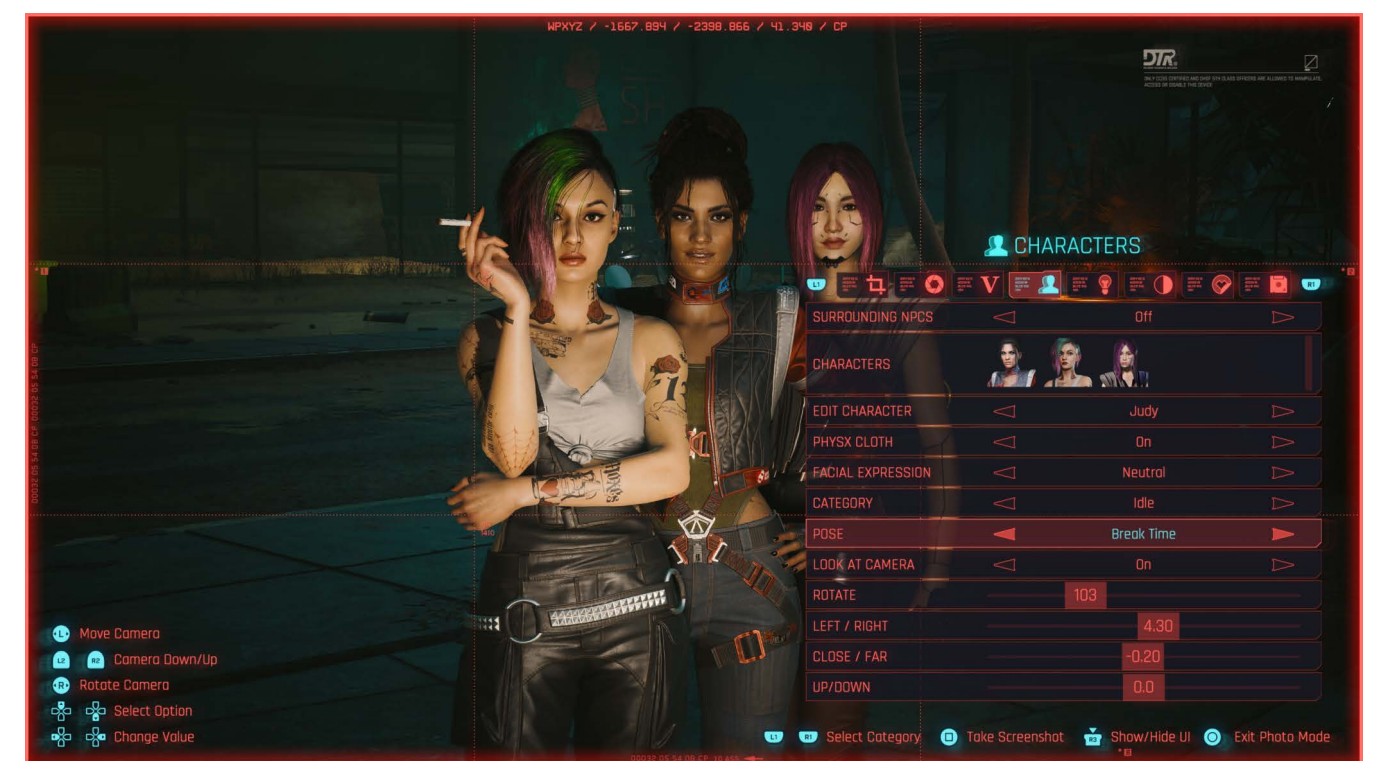


Photo Mode Enhancements

Update 2.2 brings exciting improvements to Cyberpunk 2077's Photo Mode, enhancing the creative possibilities for virtual photographers.

> **The Drone Camera** is now a free camera, offering greater flexibility compared to the previous orbital setup centered around V. This change expands the framing options, allowing for more dynamic shots. Additionally, the camera's range has been increased, providing more space to capture the neon-lit world of Night City.

> **New Camera Controls** including Full Collision control, ability to lock the camera, or slow the camera's movement for more controlled adjustments, perfect for detailed compositions.

> **Aspect Ratio and Screenshot Options On PC**, players can now adjust the aspect ratio, though custom-resolution screenshots remain unavailable on consoles, which will still export images in the standard 16:9 format.

> **Characters and Lighting Customization** The Characters tab now lets you spawn up to three NPCs from a list of over 20 characters. Adjust their pose, expression, and position to craft the perfect scene. The Lighting tab allows the addition and adjustment of light sources to set the mood.

> **Improved Depth of Field** The update resolves the Depth of Field ghosting issue, ensuring cleaner, sharper photos.

> **SmartFrames™ and New Gallery** One of the standout features is the addition of SmartFrames™ by Kiroshi, which lets you display your captured photos within V's apartment frames. Additionally, the new Gallery tab allows players to browse their collection of photos directly in-game, providing a seamless way to enjoy and showcase their shots.

For more information about Cyberpunk 2077 Update 2.2, visit www.cyberpunk.net/en/news/51028/update-2-2-is-live.



The Photo Mode Awards

Recognising exceptional gaming photography across 6 distinct categories by virtual photographers from around the world



People

Architecture

Action

Close Up

Indie

Nature

© Paolo (@Yuric83), Italy, finalist of the Nature Category

People

This style of photography is all about trying to capture the personality, expressions, and emotions/connections of an individual (person or fantasy) or group individuals by utilizing the background atmosphere, poses, and lighting.

People Category

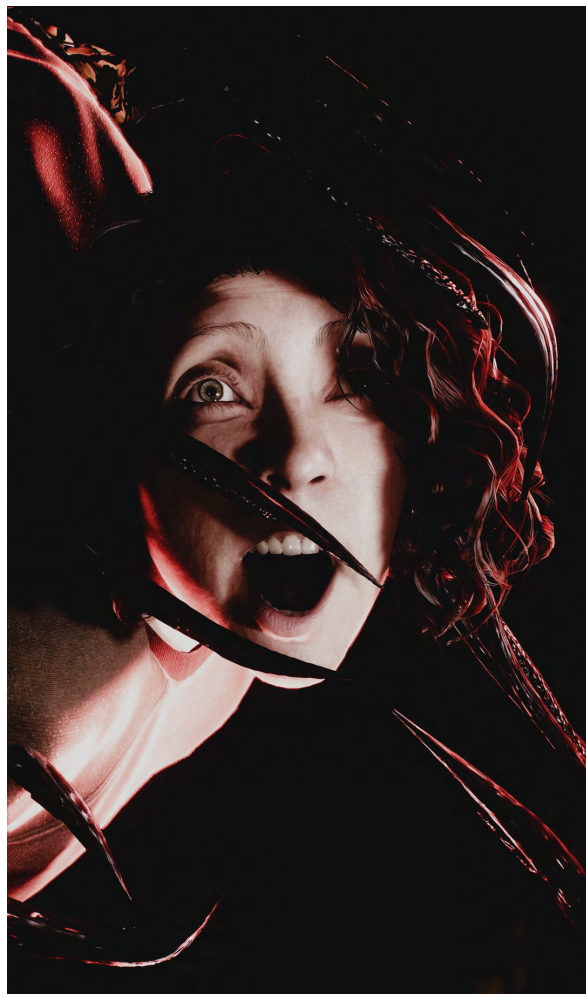
1st place

Luke Kasinger (@LukeKasinger) / USA



Ellie, The Last of Us Part I

The image conveys vulnerability combined with strength. The interplay of shadow could symbolise the struggles between light and darkness — a recurring theme in the game. By highlighting only parts of the face, the photograph asks the viewer to imagine the context, leaving interpretation open but undeniably emotional.



© Jarno (@jarno737), Belgium

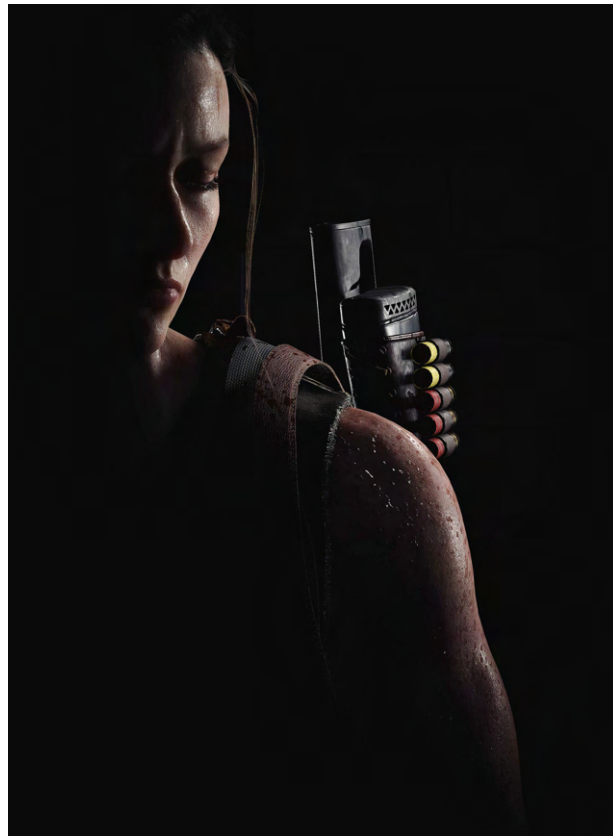


© Gumao (@ltsGumao), Spain



© FoxPurple (@FoxPurple), Australia

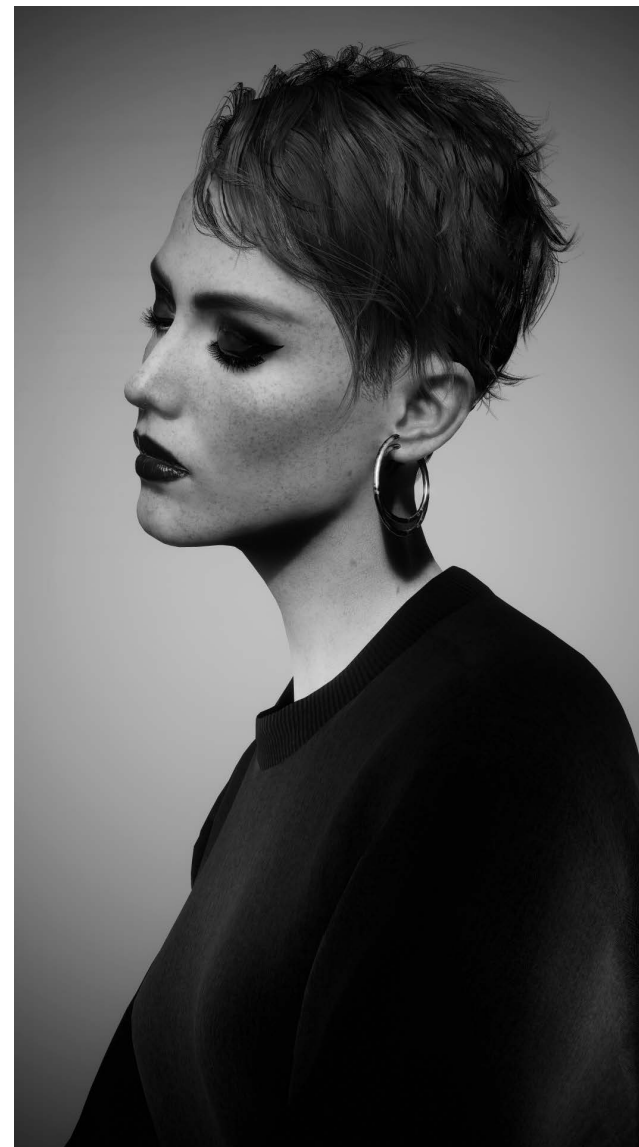
People Finalists



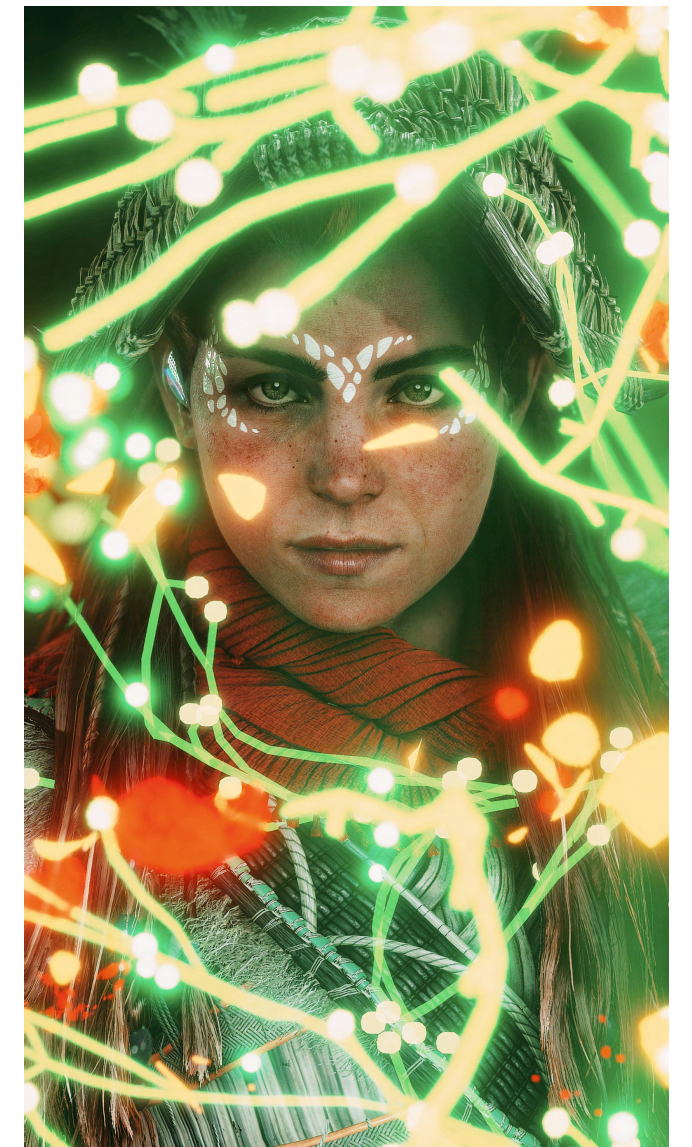
© Amich (@amich_vp), USA



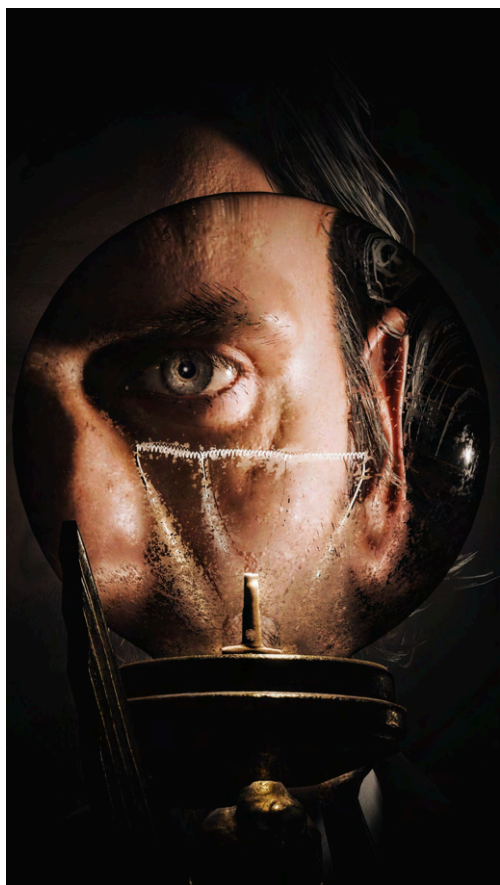
© Morrie (@morrie_photo), Japan



© Kel (@Kulma69), Philippines



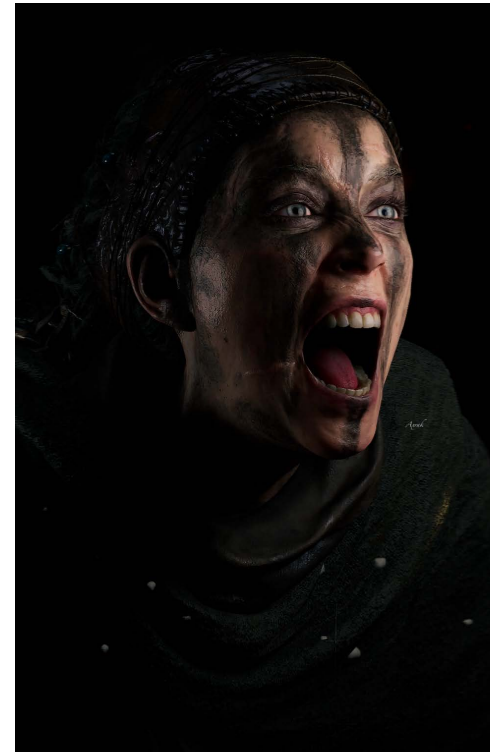
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© Axrak (@vir.tualgame), France



© Suedemaker_VP (@Jonuthin), USA

People
Finalists



© Josh (@ Josh_VP7567), Australia



© Cockatiel (@Cockatiel_JPN), Japan



© Peter (@thwippi), Sweden



© Raff (@RaffGN7), Spain

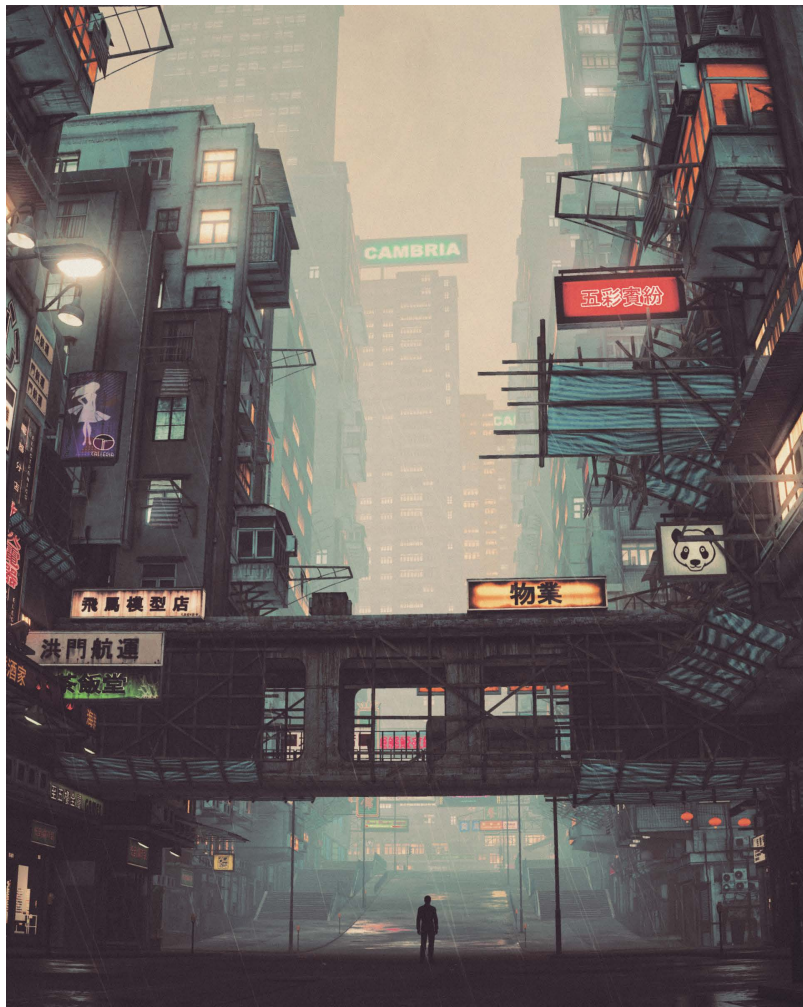
Architecture

Architecture photography generally means photography that focuses on buildings, structures, and urban/fantasy environments, showcasing creativity in composition and design. It can include shooting building exteriors and interiors, as well as bridges, other structures, and cityscapes.

Architecture Category
1st place
Amich VP (@amich_vp) / USA

Cyberpunk 2077 Horizon
This striking shot blends minimalism and depth, showcasing a unique perspective. Its carefully crafted composition demonstrates the storytelling potential of in-game photo modes.





© Iron Gauntlet (@IronGauntlet05), India



© Niqiu (@niqiu_vp), USA



© Wingsforsmiles (@wingsforsmiles), Russia

Architecture
Finalists



© Fuz (@9b75), Japan



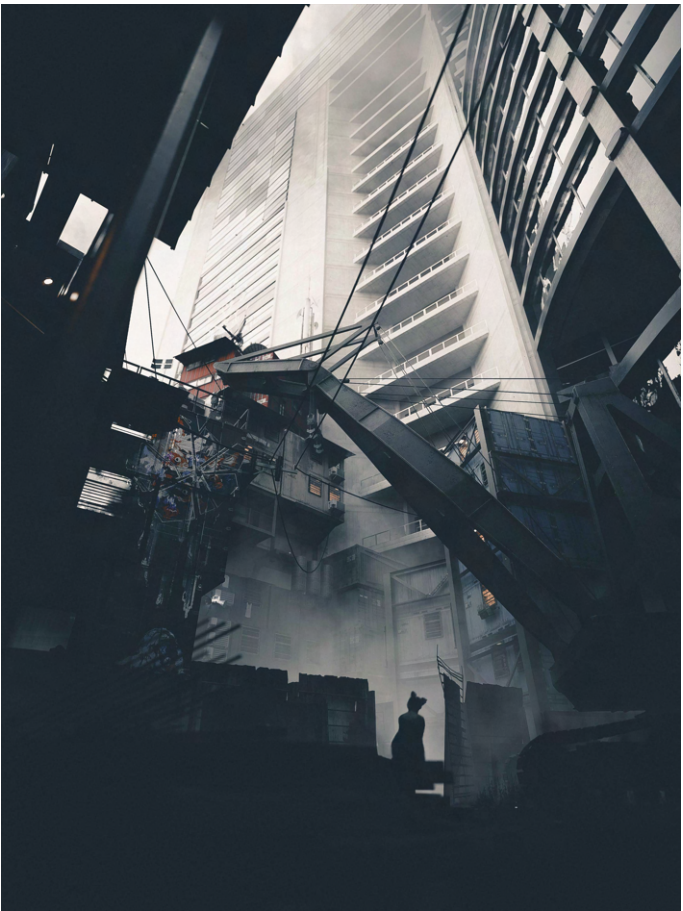
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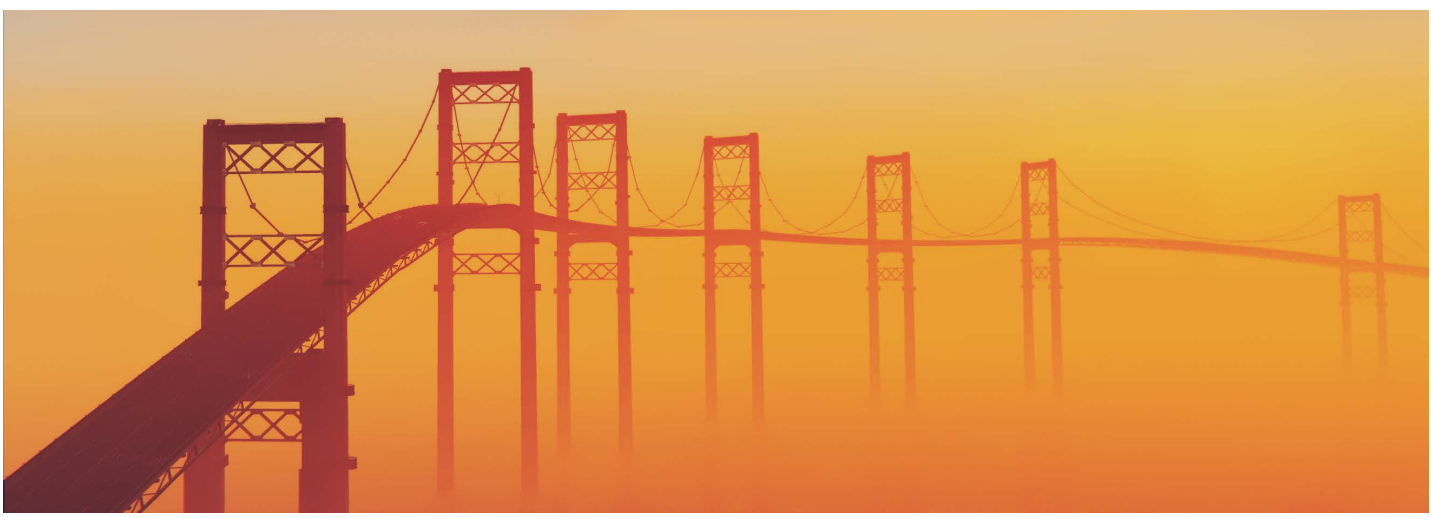
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Architecture Finalists



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Action

Captures will contain a high intensity scene with dynamic moments, showcasing movement, energy, and vitality in various contexts, from sports to a fight scene.

Action Category

1st place

Cinemain VP (@cinemainvp) / Canada



Web of Justice in Motion

This dynamic and visually striking shot highlights the intensity of the confrontation, showcasing Spider-Man's resilience and ingenuity. Through its colors, movement, and focus, it evokes themes of heroism, struggle, and the high stakes of protecting the city of New York.



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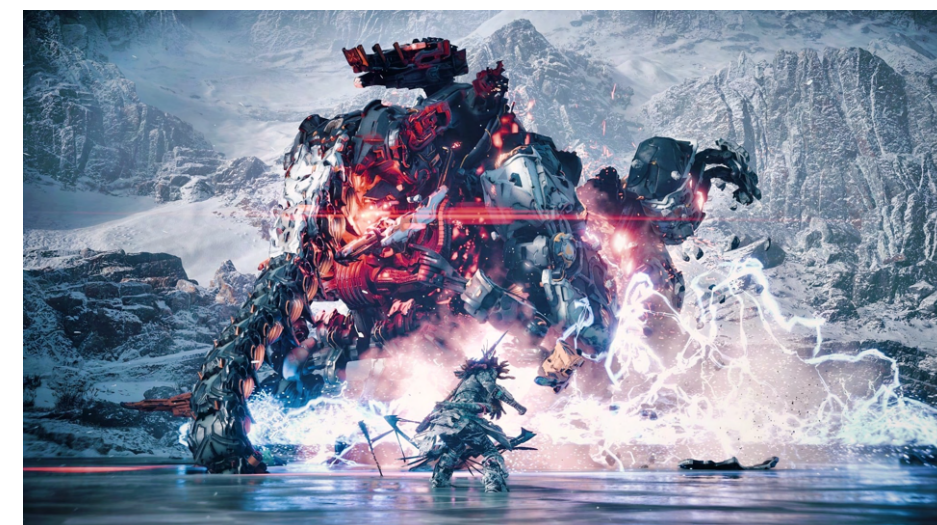
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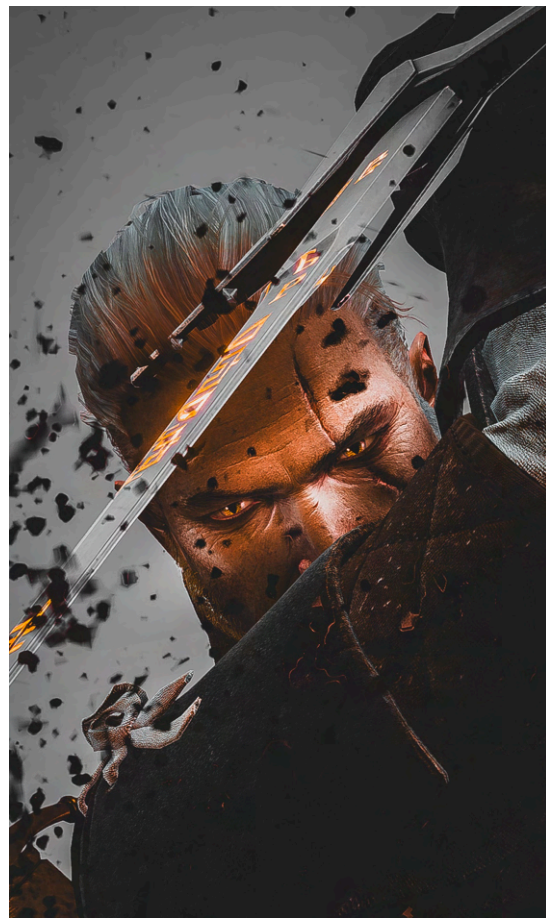
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Action
Finalists



© Malin (@playpausephoto), Sweden



© CaptureKnight (@CaptureKnight), Hungary



© AJW (@ajw_vp), USA

Close Up

The Close Up category focuses on capturing detailed and intimate shots of a subject. This type of photography allows for a deeper exploration of texture, and fine details.

Close Up Category
1st place
Shadow_i1 (@shadow_i1) / Spain



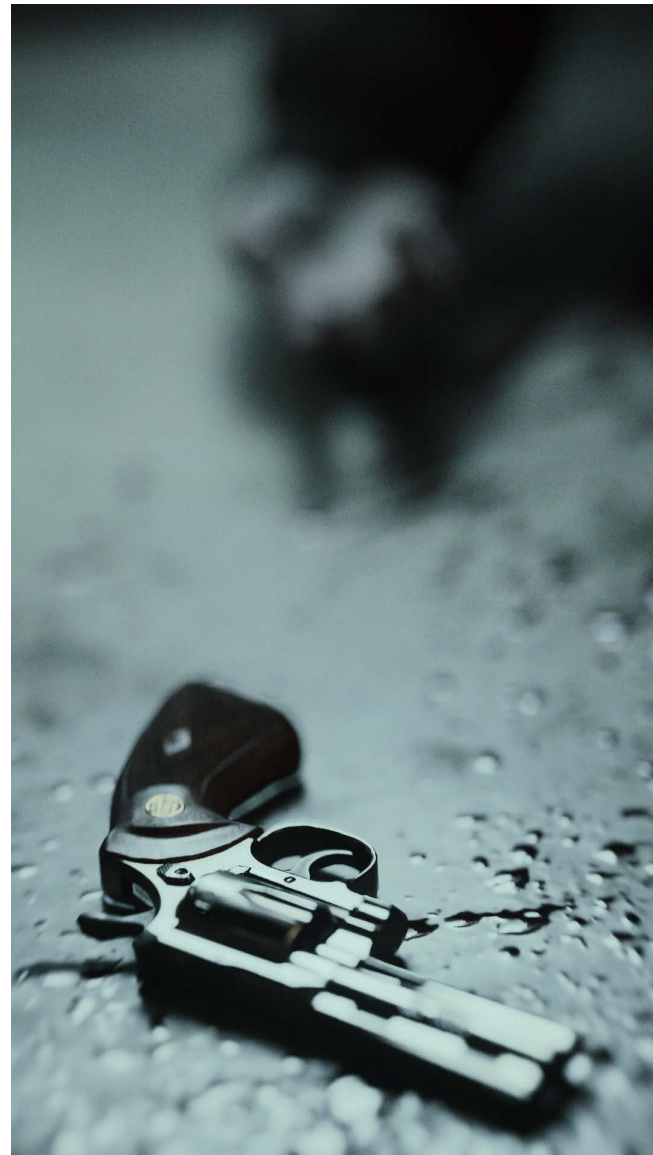
Through the Wild

This close-up shot skillfully combines composition, simplicity, and focus to evoke intense emotions. It reflects the character's personal journey while subtly conveying the broader themes of the game, creating a powerful and evocative visual narrative.

Close up
Finalists



© PlaystationSnapshots (@pssnapshots), UK



© TNox (@tnovixvp), USA



© Pamps (@PurplePampano), USA



© Matt (@MdeavorVP), USA



© Mario (@FrameCaptureVP), USA



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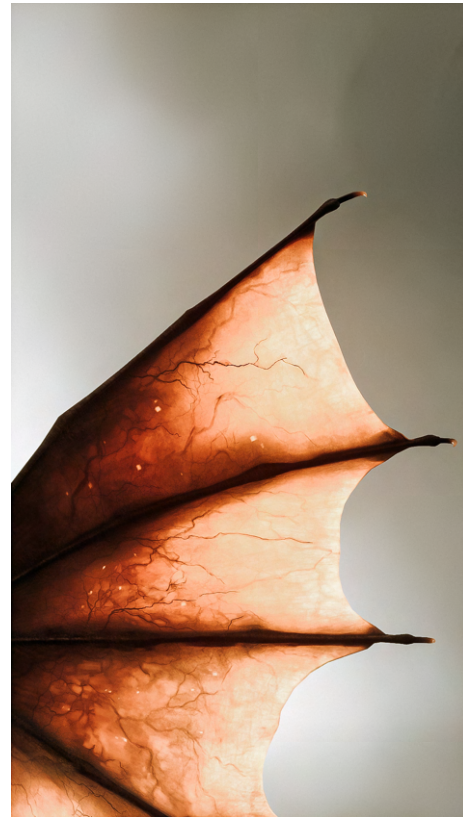
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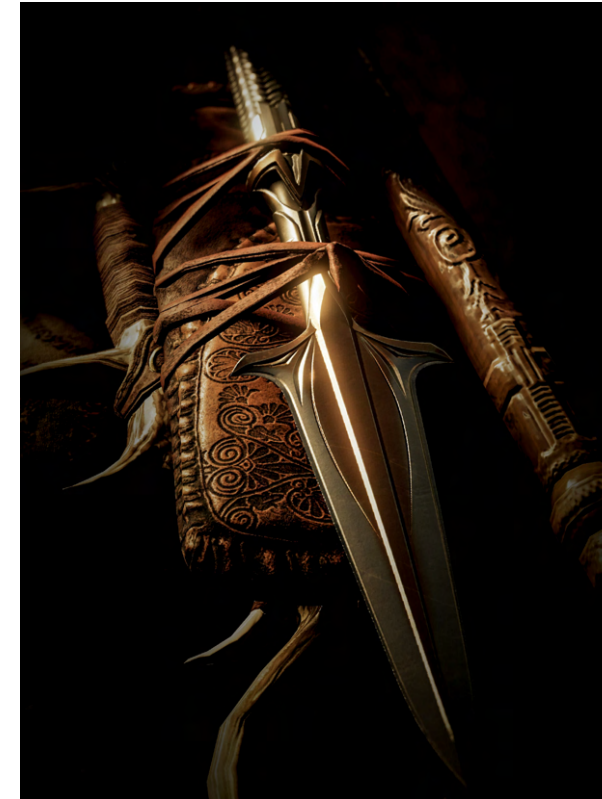
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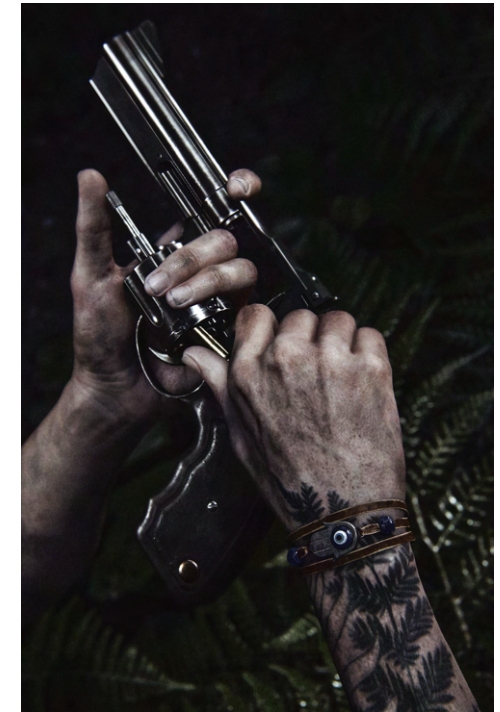
© IronGauntlet (@IronGauntlet05), India



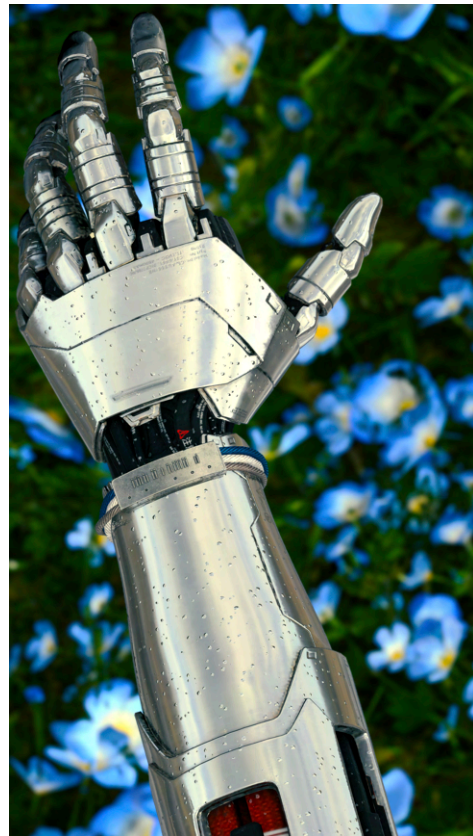
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Indie

This category focuses on the unique and visually stunning worlds crafted by independent game developers.

Indie Category

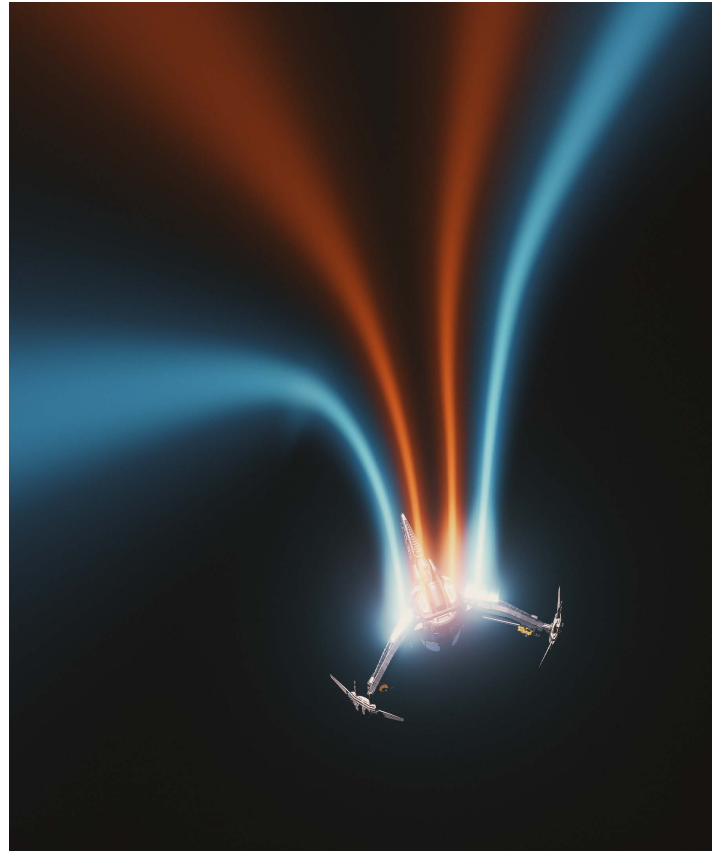
1st place

Iron Gauntlet (@IronGauntlet05) / India



Rise from the Flames

This dramatic shot captures a powerful narrative moment, symbolizing struggle, determination, and resilience amidst destruction. The cultural elements, such as lanterns and architecture, enrich the scene, grounding it in the game's world while reflecting the character's inner turmoil and journey.



© ItsYFP (@ItsYFP), Germany



© Josh (@Josh_VP7567), Australia

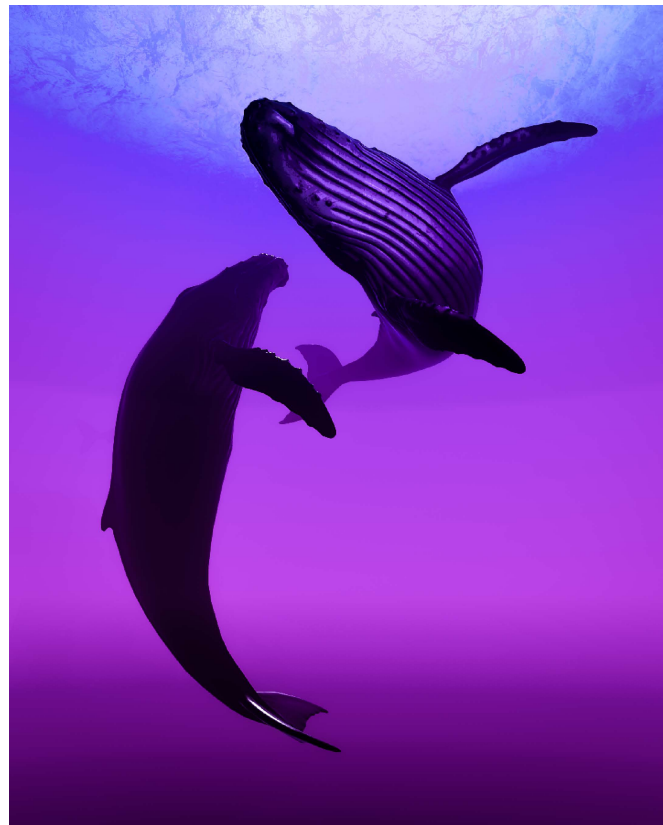


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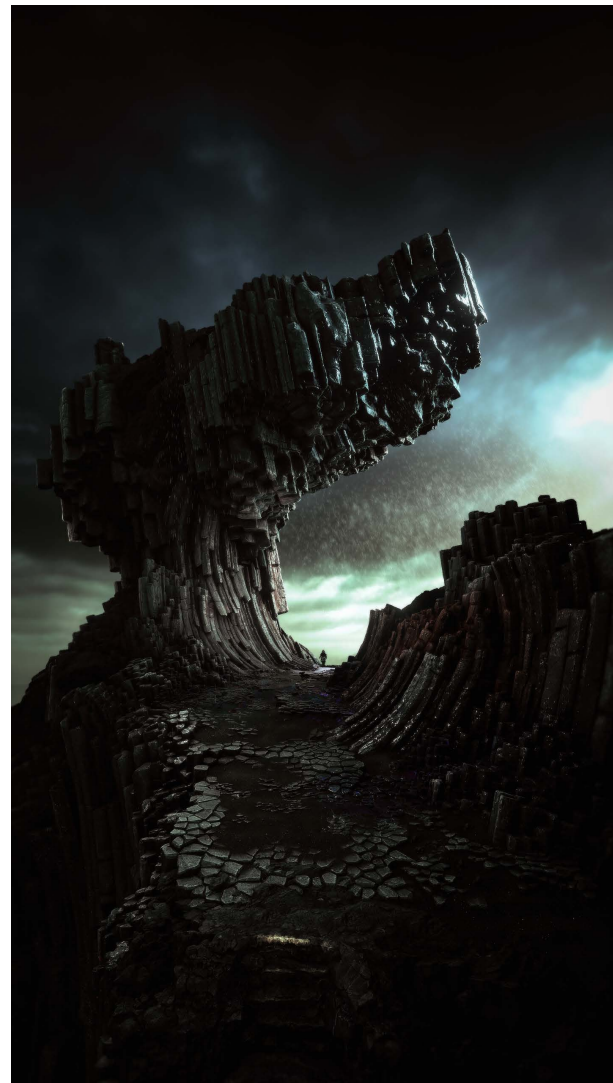
Indie Finalists



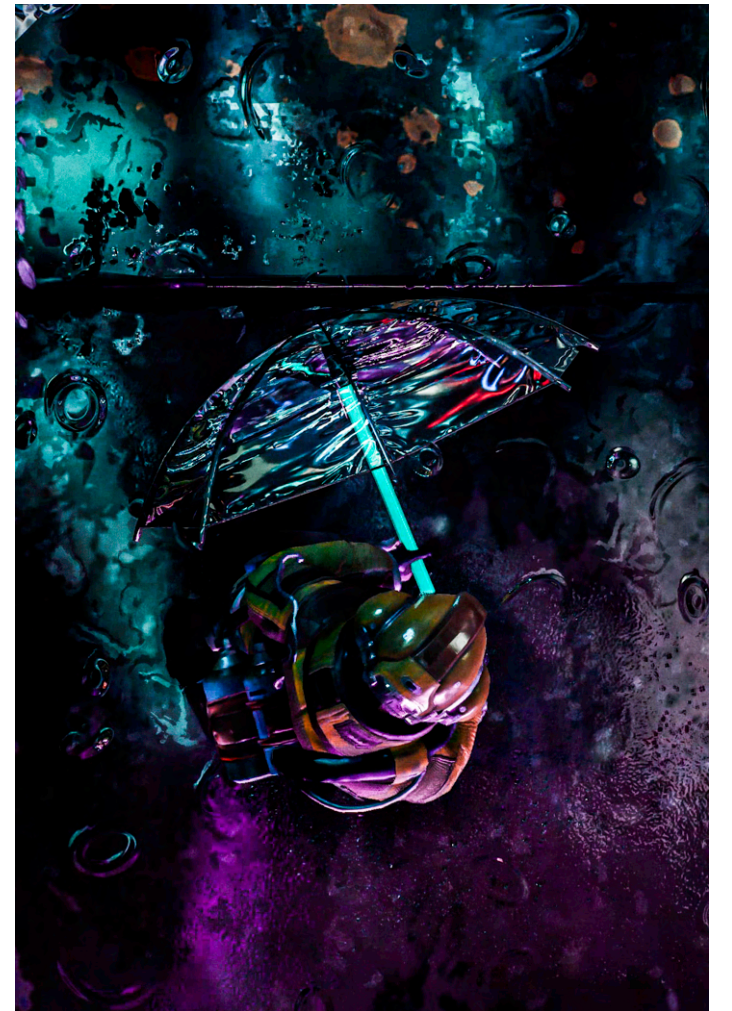
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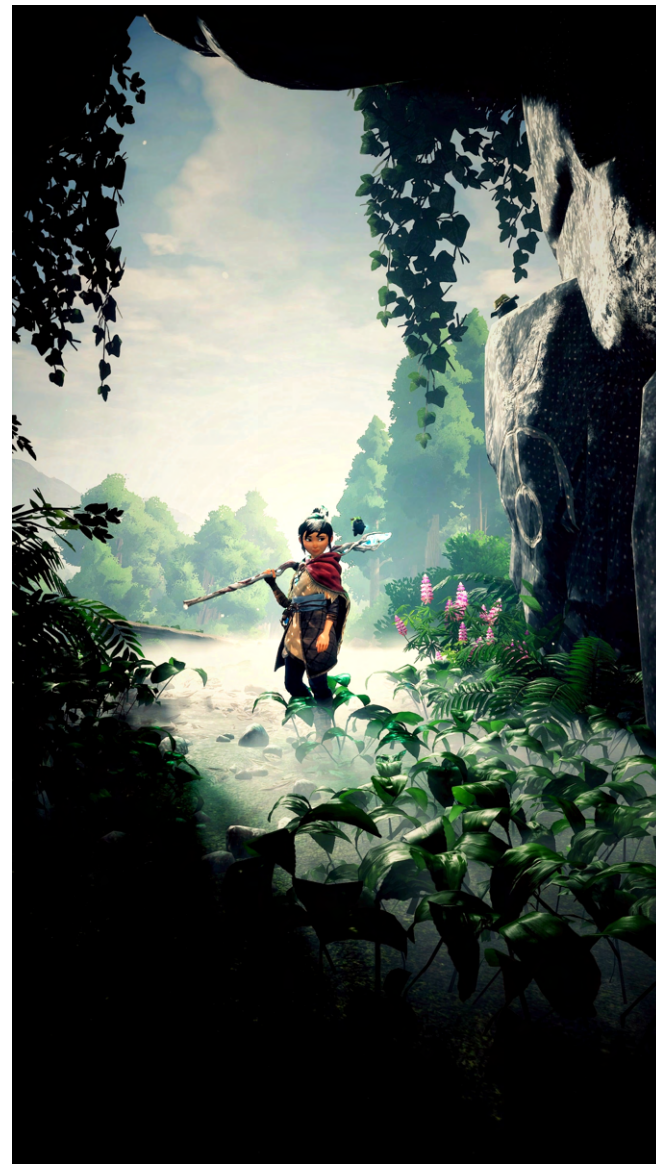
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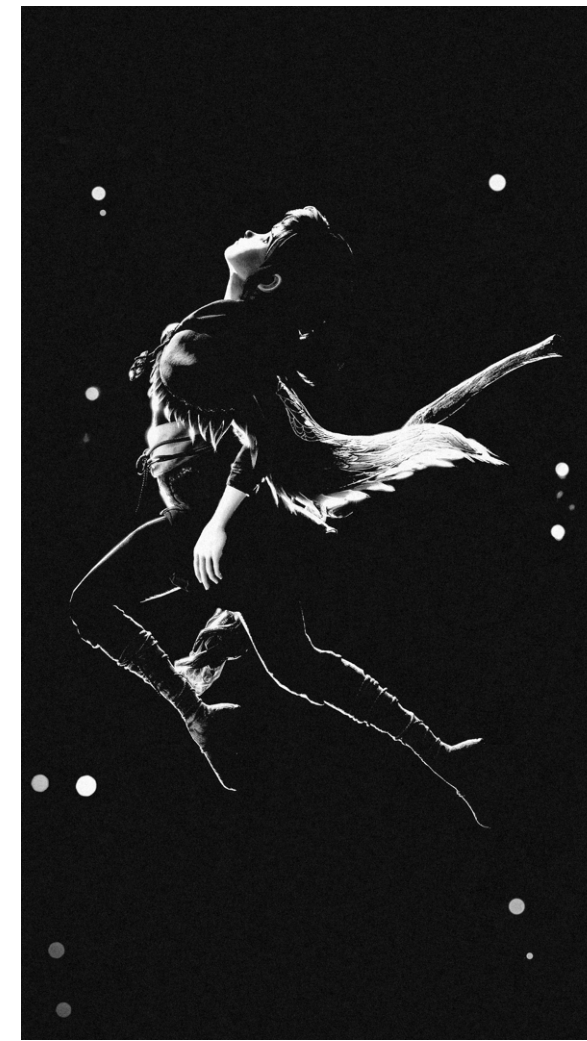
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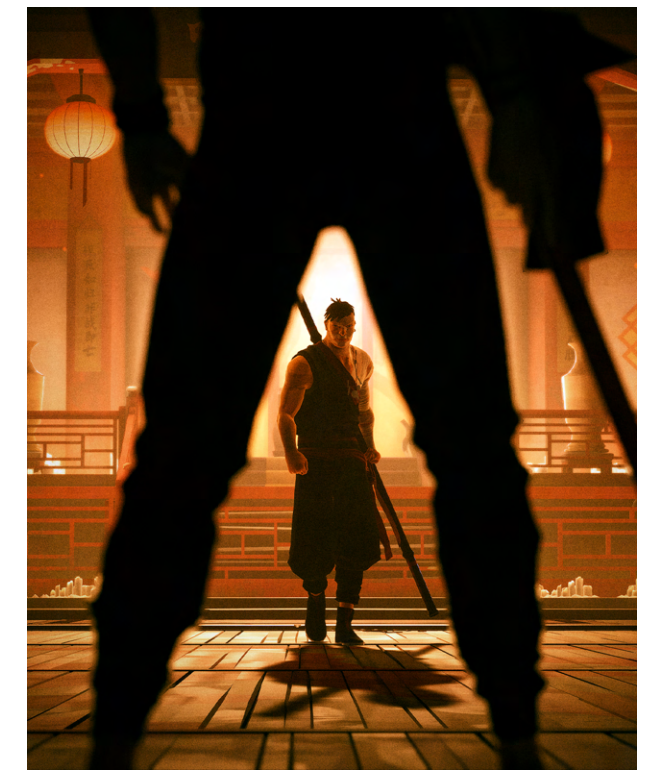
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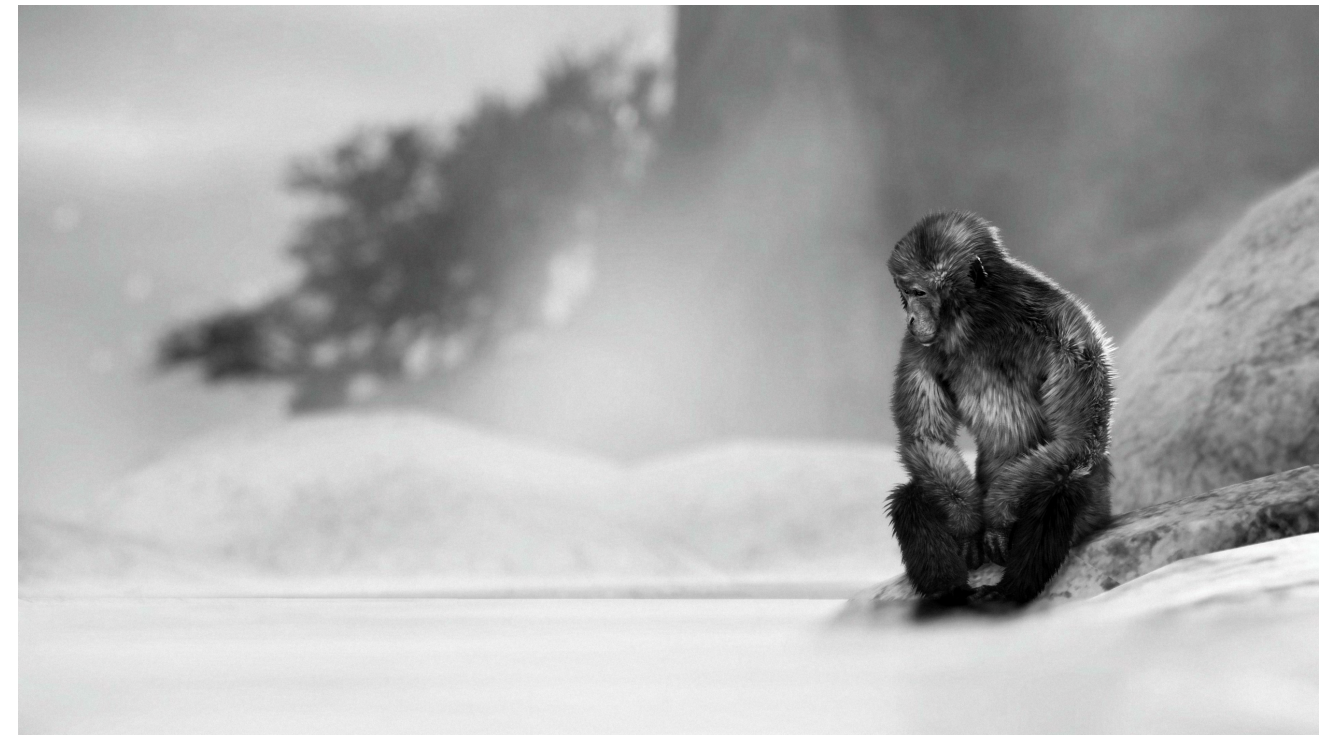
Nature

Nature photography is focused on elements of the outdoors. Specific subjects may include landscapes, wildlife, flora, and other elements of the environment.

Nature Category

1st place

Screenshot Dude (@screenshot_dude) / USA



The Heart of Nature

This black-and-white shot evokes solitude, reflection, and a profound connection with nature, blending simplicity and emotional depth to beautifully capture fleeting, meaningful moments in a visually poetic manner.



© RedDeadEd (@RedDeadEd1899), UK



© Spud (@spud497), UK



© Filip (@cop_filip), Slovenia

Nature
Finalists



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© Raff (@RaffGN7), Spain



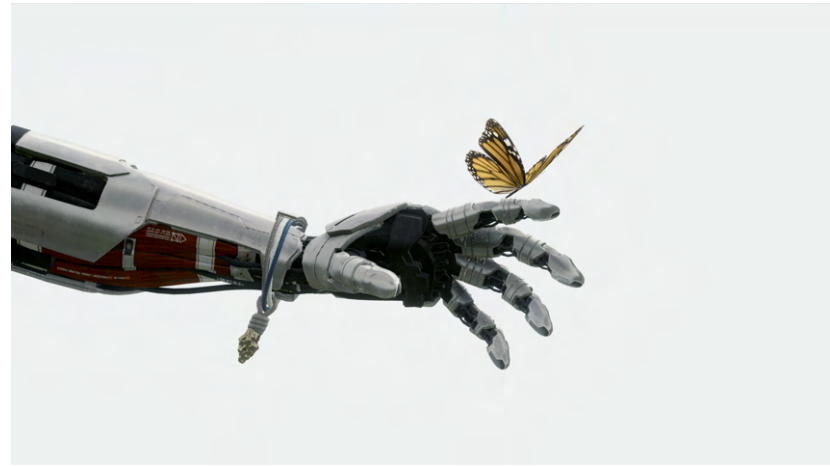
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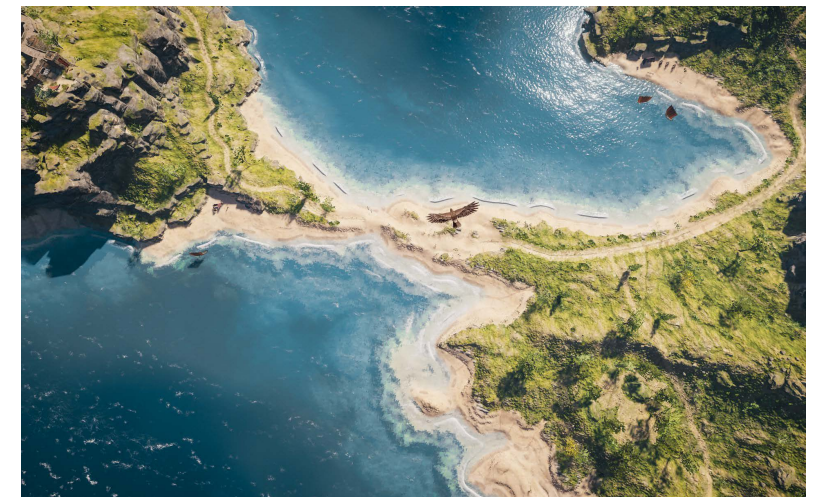
Nature
Finalists



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Thank you

JUDGES

Marcin Momot, CD PROJEKT RED
Kevin McAllister, Bend Studio
Shauna Jones, Ubisoft
Laura Beitzel, CD PROJEKT RED
Amelia Kofat, CD PROJEKT RED
Con Tsoimpanis, Bandai Namco
Aaron J. Espinoza, Insomniac Games
Claudia Ciardi, NVIDIA
Antonela Pouder, 505 Games
Andre Evolution, NVIDIA
GermanStrands
Stefanie McMaken
VigilanteSpider
Wistfulembrace

SUPPORTING BRANDS & DEVELOPERS:

CD Projekt RED
Bend Studio
Insomniac Games
505 Games
Bandai Namco

SPECIAL THANKS TO OUR COMMUNITY PAGES

VGPNetwork
VPRT (Virtual Photography Retweets)
Artist Society





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